## SJWF Youth Airgun League Program

## Syllabus

**Objective**: To have each youth participant safely use an airgun to qualify as an NRA Pro-Marksman in the Winchester/NRA Marksmanship Qualification program.

Each participant must complete a five hour course of instruction in firearms operation and safety. Each participant will complete the appropriate Marksmanship Qualification program Course of Fire. Each participant who successfully completes both the Course of Instruction and the Course of Fire may receive the Winchester/NRA Pro-Marksman and Position Air Rifle/Pistol certificates and patches.

**Course of Instruction**: Each participant will attend five hours of firearms safety instruction presented over the course of four days. (Two hours the first meeting and one hour for subsequent meetings.) The instruction includes:

- 1. General Airgun and Firearms Operation and Safety
  - a. Rules of firearm safety
  - b. Safe operation of the Beeman Youth Air Rifle
  - c. Safe Operation of the Avanti Air Pistol
  - d. Dominant eye determination
  - e. Proper holding and positioning of an air rifle and pistol
  - f. Shooting sequence
  - g. Proper sight picture
  - h. Air rifle fitting
  - i. Airgun sight zero
  - j. Range operation and commands
  - k. Review
- 2. Air Rifle and Firearms Operation and Safety (con't)
  - a. Review
  - b. Firing Positions: Prone, Sitting, Kneeling and Standing
  - c. Sight Picture correction
  - d. Shooting sequence problems
  - e. Review
- 3. Rifle Operation and Safety
  - a. Review
  - b. Rifle action types
  - c. Rifle operation
  - d. Safe handling in the field
  - e. Safe handling at home
  - f. Review
- 4. Shotgun Operation and Safety
  - a. Review
  - b. Shotgun action types
  - c. Shotgun operation
  - d. Safe handling in the field
  - e. Safe handling at home
  - f. Review
- 5. Handgun Operation and Safety
  - a. Review
  - b. Handgun action types
  - c. Handgun operation
  - d. Safe handling at home
  - e. Review and written test

To successfully complete the course of instruction each participant must attend all five hours of instruction and complete a written test achieving a score of 75% or higher.

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Course of Fire: To receive the Pro-Marksman Qualification Certificate and Patch, each participant must:

- Rifle: Shoot ten targets containing five bullseyes each (NRA AR-5/5) in the supported prone position. (Total of 10 targets and 50 bullseyes.) OR
- 1. Pistol: Shoot two targets containing four bullseyes each (NRA B-40/4) in the basic supported position. (Total of 2 targets and 8 bullseyes.)
- 2. Shoot one pellet (rifle) or five pellets (pistol) at each bullseye. Total of 50 (rifle) or 40 (pistol) pellets.
- 3. Score at least 10 points (rifle) or 20 points (pistol) on each target. (Total of 100 out of a possible 500 for rifle or 160 out of a possible 400 for pistol)

## Schedule:

Meeting 1: Classroom Instruction (2 hours)

Meeting 2: Classroom Instruction (1 hour); shooting practice (1 hour)

Meeting 3: Classroom Instruction (1 hour); shooting for zero (1 hour)

Meeting 4: Classroom Instruction (1 hour); shooting for practice or match (1 hour)

Remaining Meetings: League Matches (2 hours)

Additional NRA Airgun Marksmanship Qualifications obtainable:

Marksman: Rifle-Prone Position-Unsupported (Score 200/500) Pistol-Standing Supported (Score 400/800) Marksman First Class: Rifle-Standing Position (Score 100/500) Pistol-Standing Supported Position (Score 720/1200) Sharpshooter: Rifle- Kneeling Position (Score 120/500) Pistol-Standing, One Handed (Score 1,680/2400) Expert: Rifle-All Positions (Score 690/900) Pistol-Standing, One Handed (Score 1,896/2400) Distinguished Expert: Rifle-All Positions (Score 5,000/6,000) Pistol-Standing, One Handed (Score 3,480/4,000)

**Equipment and supplies required**: Eye protection (*mandatory*) and hearing protection (*optional*). The San Juan Wildlife Federation will provide the air rifles, shooting glasses, shooting mats, targets, pellets and awards.

League cost per participant/shooter: \$5.00 per meeting/match.

League Duration: One night per week for 10 weeks, 11/2 to 2 hours per evening.

League Days: Monday evenings (See Flyer for specific dates)

**League Times**: 6:00 P.M. for those needing to complete the classroom instruction. 6:30 P.M. for shooters that have completed the classroom instruction.